## ESCAPE THE ROOM



## ESCAPE THE ROOM IS THE ULTIMATE MOBILE ESCAPE ROOM TEAM BUILDING ACTIVITY

 WHERE TEAMS CAN TAKE ON UP TO 3 DIFFERENT ROOMS!Each immersive mobile escape room will challenge teams with a series of twists and turns that are guaranteed to keeps everyone on their toes! As teams enter each 'escape room', the resident room guardian will provide them with a background briefing and lay out the challenge that faces them, after which, the clock will start ticking!


Teams will have just 45 minutes in each mobile escape room to unravel a cunning trail of hidden clues, riddles, tasks, and conundrums in order to successfully complete each fiendishly clever scenario!


Escape the Room can be run anywhere in the UK and is a completely mobile escape room challenge. All that is required is a small meeting/syndicate/board room for each 'escape room'.

All props, equipment, clues, riddles, and tasks are provided and set up at your desired location by an experienced and professional event team who will then run your event from start to finish.

## White athino

CONTAGION
Teams find themselves inside a science laboratory where they need to unravel the work of a crazed scientist and find the antidote to a poisonous gas.

ALCATRAZ
Alcatraz is our prison break room.

Can you and your team break out of this high-security prison by unravelling the clues and finding all the hidden items you need to make your escape possible?

THE BUNKER
Trapped inside our World War 2 bunker, teams will need to draw on the strength of all their team members to succeed.

Your team of coder breakers need to piece together the plethora of information that 'The Bunker' conceals.

TREASURE ISLAND
In this pirate-themed room, you and your team will need to escape the clutches of a band of bloodthirsty pirates before your time runs out and you are made to walk the plank!


