

A virtual escape room scene set in a classic study. A large wooden desk with a green top is in the foreground, holding a laptop, a stack of papers, a red notebook, a magnifying glass, and a globe. The room is filled with dark wood bookshelves containing books and decorative items. A large painting of a ship is on the wall, and a lamp is on the left. The ceiling has recessed lighting.

THE ART HEIST VIRTUAL ESCAPE ROOM

ACTIVITY OPTION

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Art Heist is the ultimate virtual escape room team building activity! You're in the frame. You need to escape. You must beat the clock. The question is simple; do you and your team have what it takes?

This 75 - 90 minute 'escape room' virtual team building activity combines tasks, riddles and puzzles that will put your problem-solving skills to the test. Starting out in a 'locked office,' you are in the frame as an accessory to the perfect art heist. Participants must work together (remotely via Zoom) to complete a series of tasks and interactive challenges before they can 'escape'.

Armed with a tablet or smartphone (provided by the participants) loaded with the gameplay app, teams will have to unpick evidence, unravel cryptic messages and avoid the curveballs that will be thrown at them along the way. Teamwork and logic skills will be thoroughly tested in this virtual escape scenario.

Interactive and engaging, this unique virtual escape room team building activity is an ideal solution to help keep your team motivated, and engaged. And because The Escape is played 'virtually', it can be delivered for any number of participants, regardless of where they are located in the World.

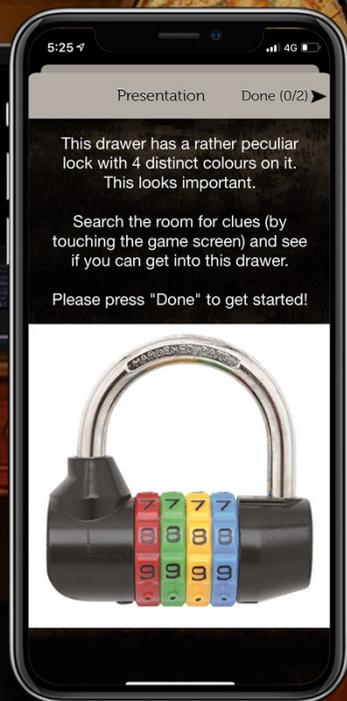
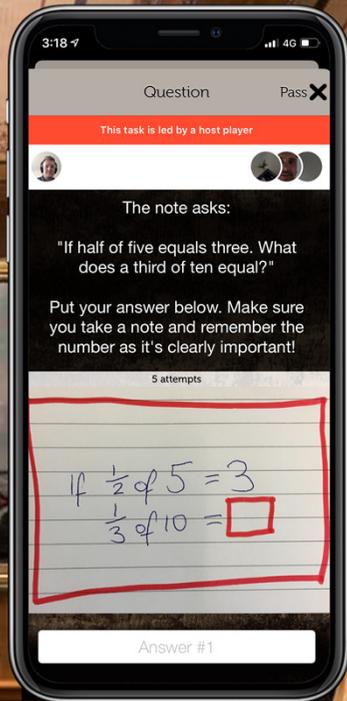
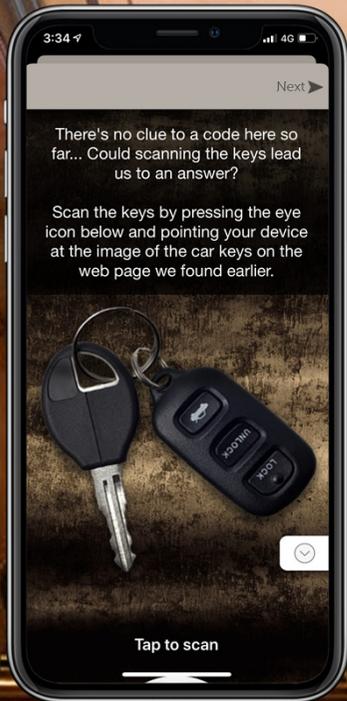
Our remote Event Manager will set the scene with a tense virtual briefing, detailing why participants must escape! Teams will then be faced with a locked study that they must virtually break out of before they run out of time. Using their own smart devices, participants will work their way through a myriad of clues by tapping on the objects throughout the room.

Teams must progress through the three stages of the Art Heist Virtual Escape Room challenge as quickly as they can, while correctly completing questions and challenges as they go. Teams who employ a thoughtful strategy and manage their time carefully shall prevail.

The aim of the game is simple; solve the clues to crack the code and break free, all before you run out of time.



RUNNING TIME:	The ideal length of time for this activity is 75 - 90 minutes.
MIN/MAX GROUP SIZE:	Suitable for 10 - 500 participants.
PEOPLE PER TEAM:	We would recommend 5-6 participants per team.
WHAT'S INCLUDED:	<ul style="list-style-type: none">✓ An experienced facilitator to run your activity✓ Fully hosted using Zoom✓ Gameplay app✓ Pre-event planning and management



HOW DOES THE ACTIVITY WORK?

This 'app-based' virtual team building activity is run using two pieces of software. The first is a gameplay app which each participant will need to download onto their smartphone or tablet. The second is Zoom (although we can use other platforms if required).

WHAT DO I NEED TO DO BEFORE THE EVENT?

Very little. Before your event we will send you a detailed 'event information sheet' with all of the information you and your teammates will need. This will include the confirmed date and time of your event, the name of your dedicated event host who will run your activity, and of course, the Zoom link that everyone will need to access the call. All you need to do is send this information sheet to all those taking part, - let us look after the rest!

WHAT HAPPENS ON THE DAY OF MY EVENT?

On the day itself, everyone will be welcomed to the event by your event host as soon as they join the Zoom call. Once everyone has arrived, your event host will explain exactly what will happen during your activity and answer any initial questions.

HOW MANY PEOPLE WILL BE IN EACH TEAM?

For this activity, we would recommend having around 5 people per team. Once your host has welcomed everyone and explained what will be happening during the activity, they will split the group into random teams and allocate each team a private 'Zoom Room' where they can discuss tactics, answers, and clues. This is also where teams will complete their challenge using the gameplay app.

HOW MANY HOSTS/FACILITATORS WILL BE RUNNING MY EVENT?

For this event, we will have one event host/facilitator for every 50 participants. They will remain on your Zoom call for the duration of your event to make sure everything runs smoothly and answer any questions participants may have.

WHAT HAPPENS AT THE END OF MY EVENT?

Towards the end of your event, your event host will bring all of the teams back into the main 'Zoom Room' where they will run through the results and declare the winners. Once the results are announced and the 'wrap up' has finished, your hosts will leave the Zoom call and end the session.